Jeremy E. Kozdon, PhD

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EDUCATION

Stanford University	Stanford, CA
Ph.D. in Computational and Mathematical Engineering	2009
M.S. in Computational and Mathematical Engineering	2006
University of California Santa Cruz	Santa Cruz, CA
B.A. in Physics with minor in Computer Science	2004

EXPERIENCE

NextSilicon Staff HPC Applications Engineer (fully remote) Monterey, CA 2023 - Present

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HPC Applications Engineer

2022 - 2023

- Spearheaded the development, tuning, and profiling of HPC libraries, benchmarks, and applications on NextSilicon's novel HPC accelerator (Maverick)
- Led the development of the NextSilicon implementation of the HPCG benchmark
- Pioneered the exploration and development of sparse matrix routines for NextSilicon
- Collaborated with the customer success team to create training materials, software documentation, and optimization guides, as well participated in both on-site and remote customer training
- Mentored junior engineers to foster skill development and build an effective remote team

Naval Postgraduate School

Monterey, CA

Associate Professor of Applied Mathematics Assistant Professor of Applied Mathematics 2019 - 2022 2012 - 2019

- Developed and taught a diverse range of courses including introductory calculus, numerical analysis, and high performance computing (CPU, GPU, and MPI techniques)
- Conducted pioneering research on robust, accurate, and adaptive methods for earthquake dynamics, climate modeling, and weather prediction
- Implemented research findings on both multi-CPU and multi-GPU machines, demonstrating versatility and adaptability across different hardware architectures
- Secured research funding from prestigious sources including the National Science Foundation, Department of Navy, and cooperative research agreements with other universities

Department of Geophysics

Stanford, CA

NSF Fellow for Transformative Computational Science using CyberInfrastructure Postdoctoral Research Scholar 2011 - 2012

2009 - 2011

- Co-led the development of an MPI and Fortran-based software package for multiphysics dynamic rupture simulations, utilizing provably stable, high-order finite difference routines
- Coordinated the implementation of numerical methods for simulating the 2011 Tohoku earthquake and tsunami in Japan, supporting a scientific drilling project
- Pioneered the development of a dynamically adaptive mesh method for earthquake ruptures
- Mentored multiple undergraduate students and provided support in advising graduate students

SKILLS

- Skills: numerical methods development, finite {element, difference, volume} methods, scientific software design, parallel computing, numerical linear algebra
- Programming and technologies: C, C++, Fortran, Julia, MATLAB, CUDA, MPI, OpenMP, Git, LATEX, continuous integration testing